

FIG. 1

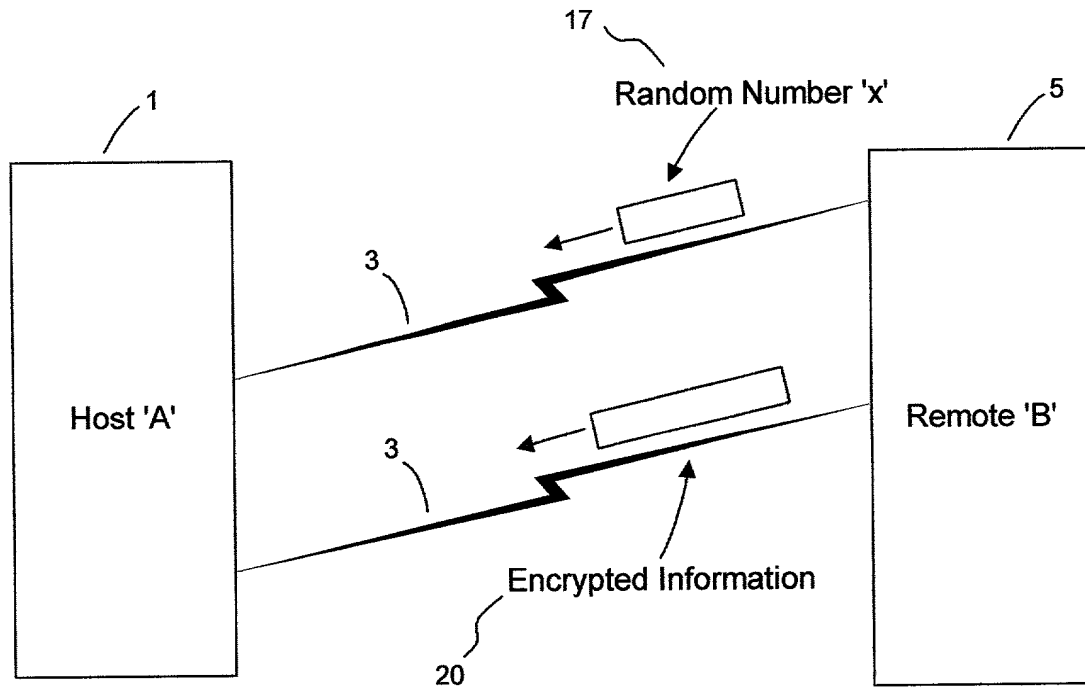


FIG. 2

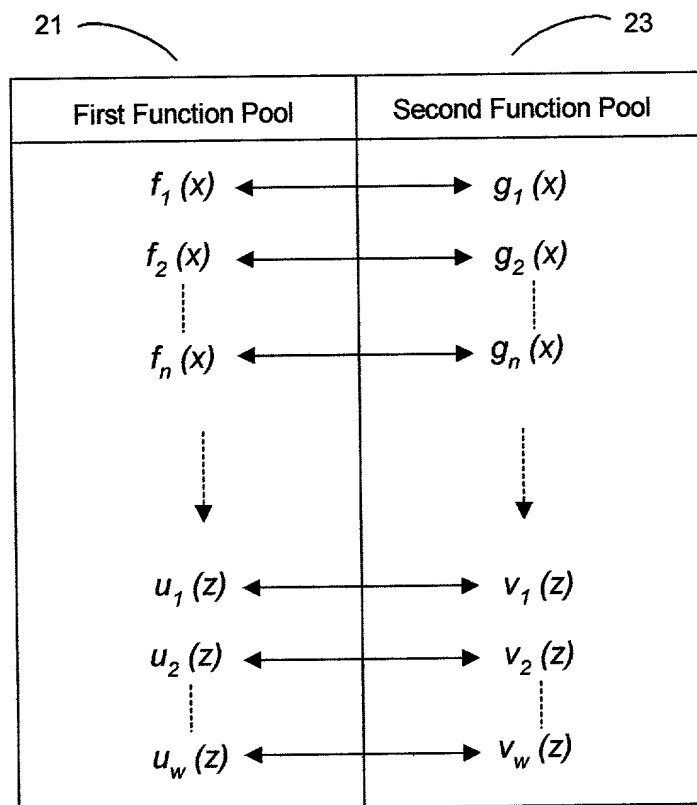


FIG. 3

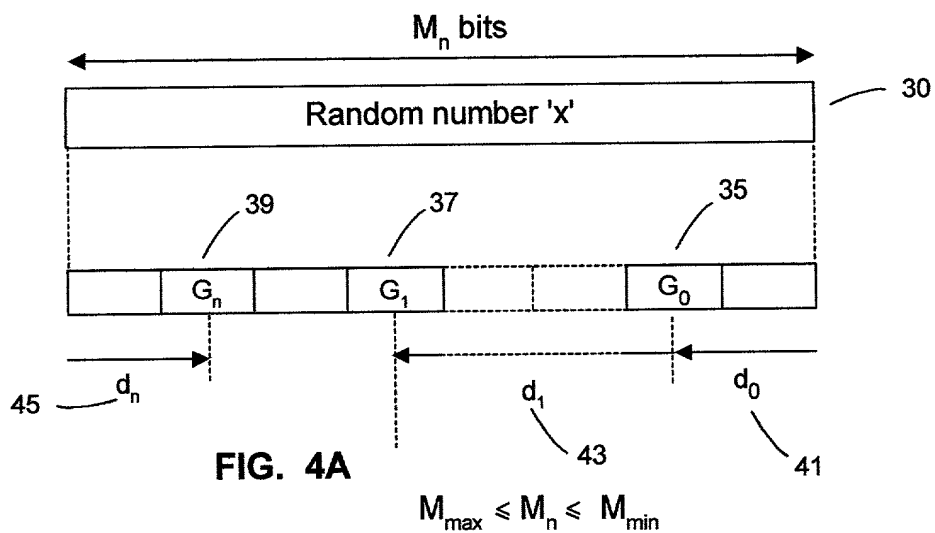


Table for M_n

Binary Group number $G_n \dots G_1 G_0$	Bit number	Bit position
0	$b_0, b_1, b_2, \dots, b_k$	x_0, x_1, \dots, x_k $\frac{L}{2}, \frac{L+1}{2}$
1	$b_0, b_1, b_2, \dots, b_p$	$y_0, y_1, y_2, \dots, y_p$
\vdots	\vdots	\vdots
m	$b_0, b_1, b_2, \dots, b_q$	$z_0, z_1, z_2, \dots, z_q$

FIG. 4B

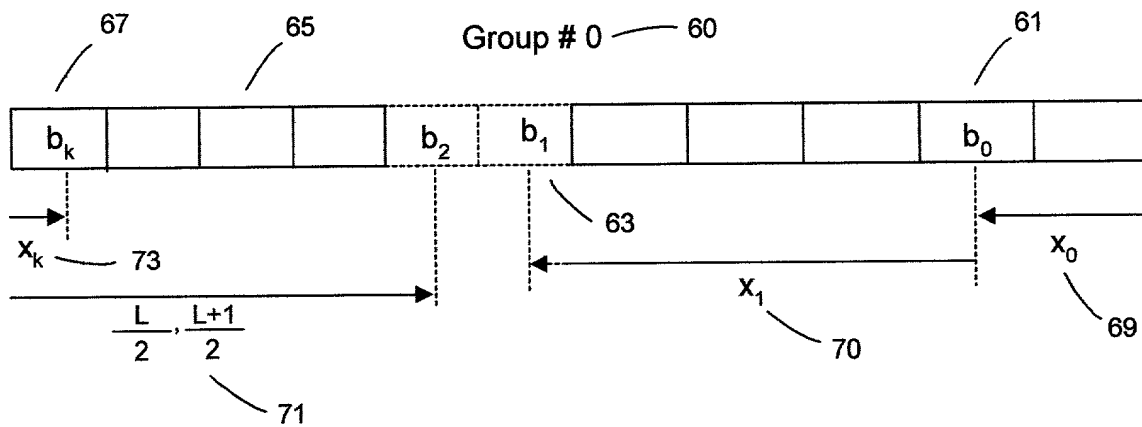


FIG. 5A

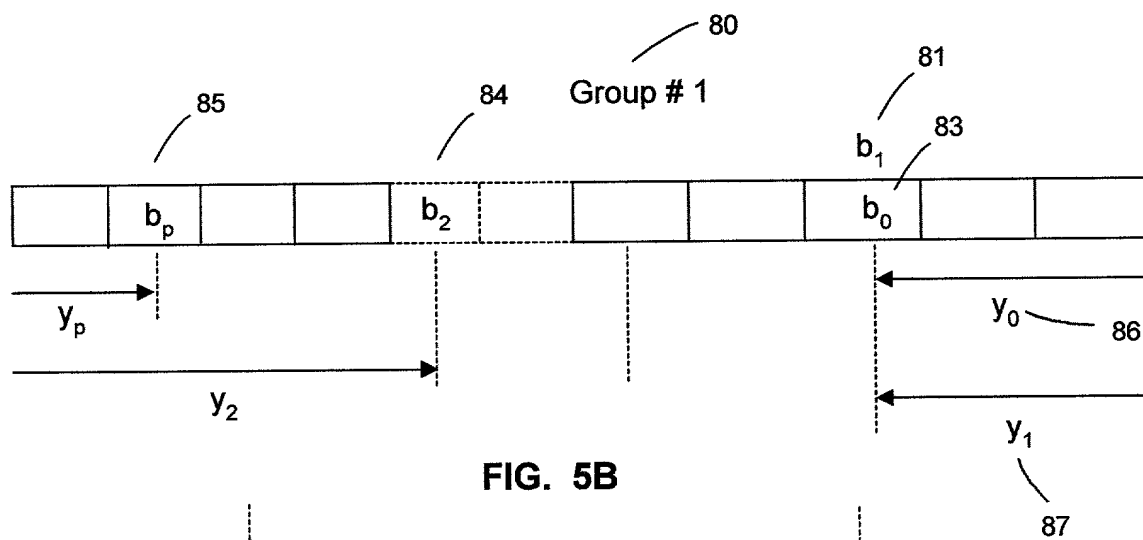


FIG. 5B

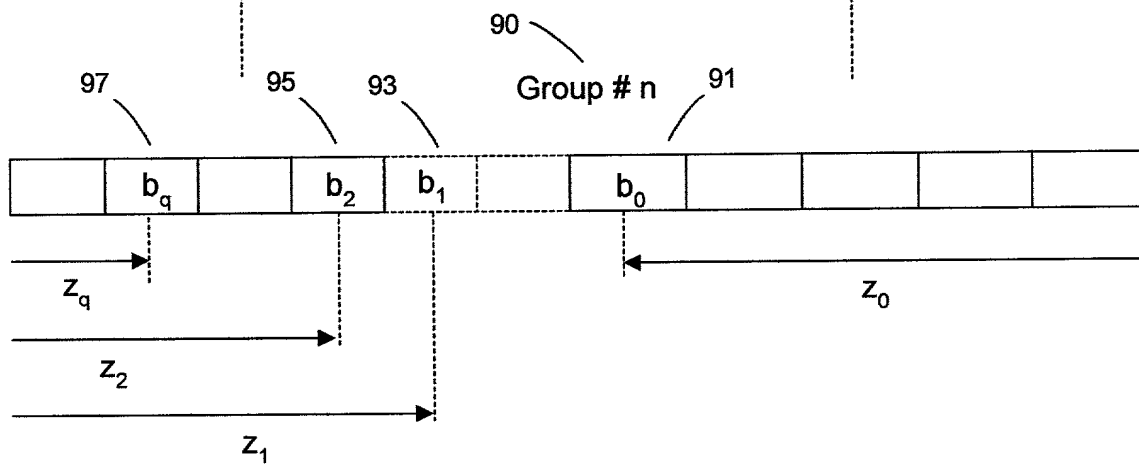


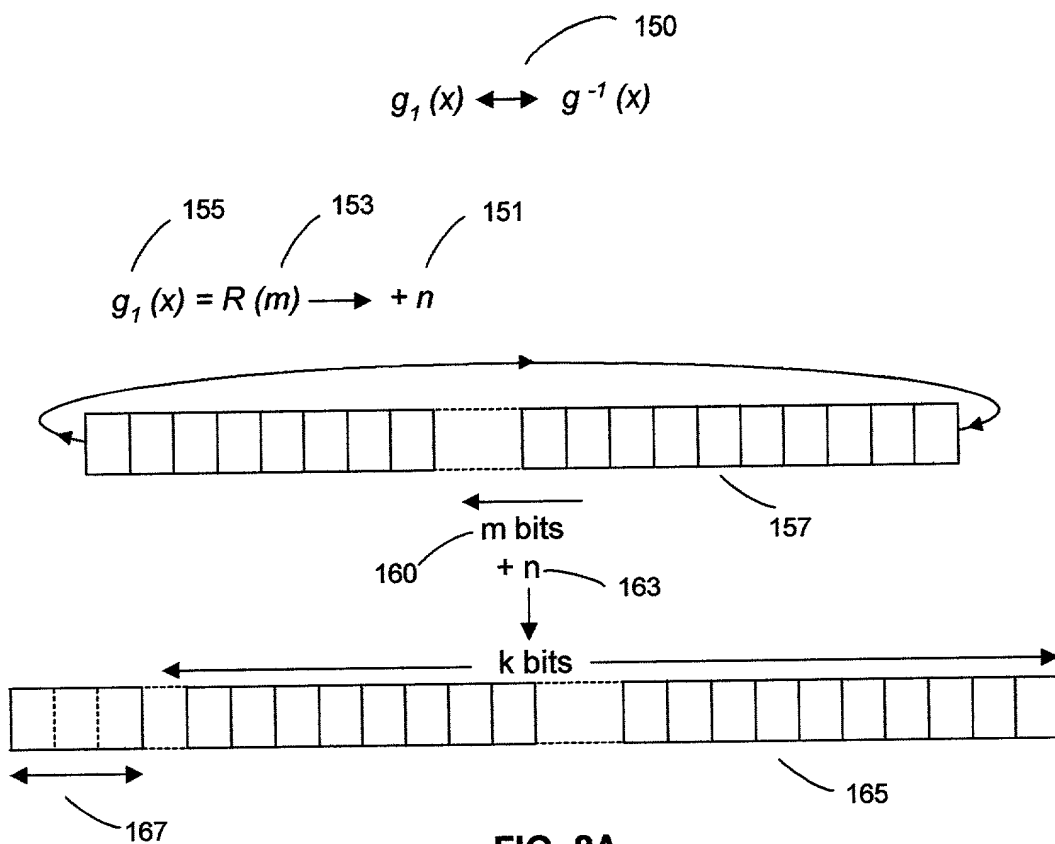
FIG. 5C

Binary value $b_k \dots b_2 b_1 b_0$	Sequence of Functions performed
0	$f_1(x)$ $f_2(x)$ \vdots $f_n(x)$
\vdots	\vdots
\downarrow	\downarrow
K	$u_1(x)$ $u_2(x)$ \vdots $u_w(x)$

FIG. 6

117		118	
Binary value $b_e \dots b_2 b_1 b_0$		Total number of times functions performed (N_T)	
1	→	17	
2	→	13	
3	→	25	
4	→	16	
⋮		⋮	
B_z	→	N_y	

FIG. 7



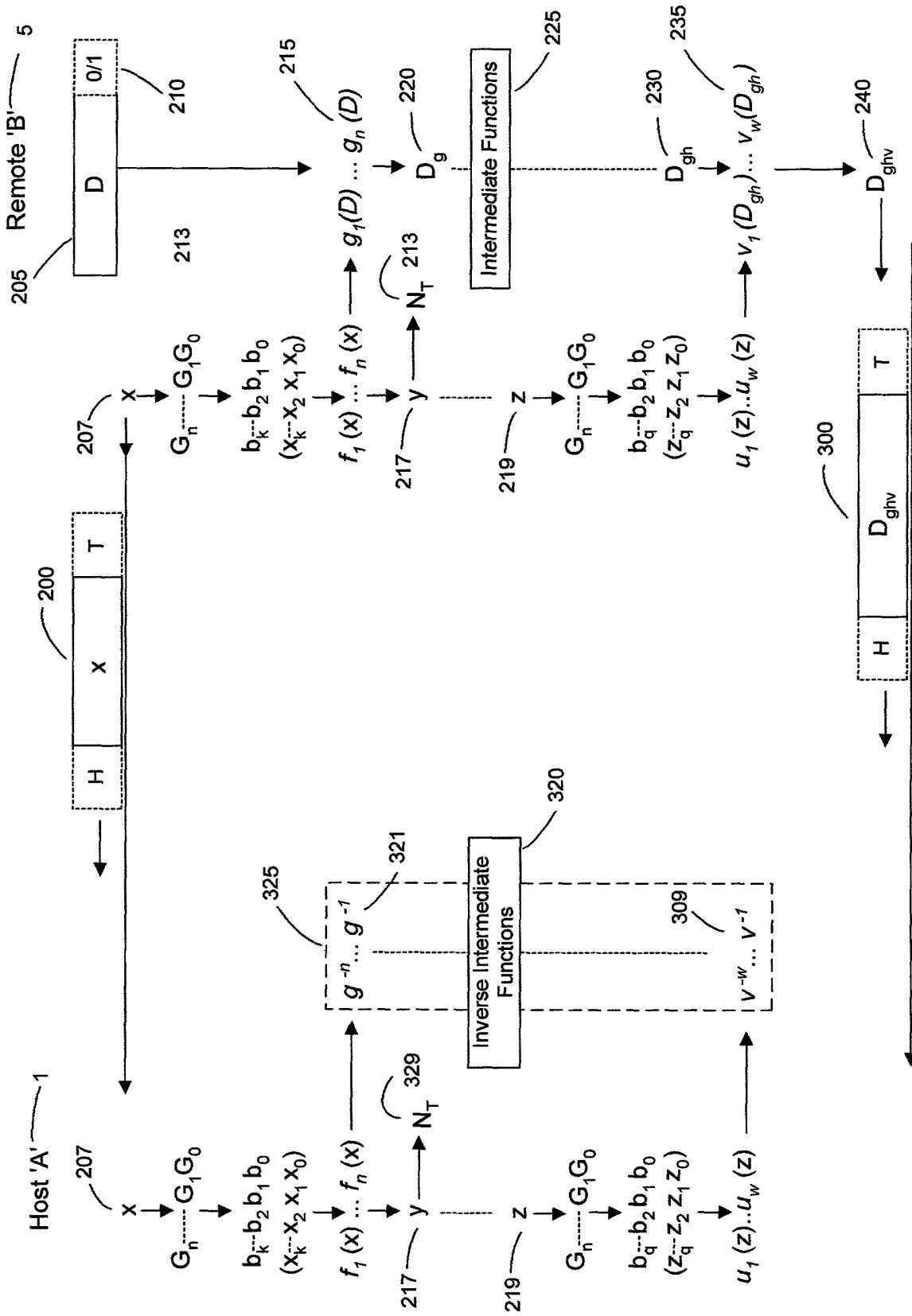


FIG. 9

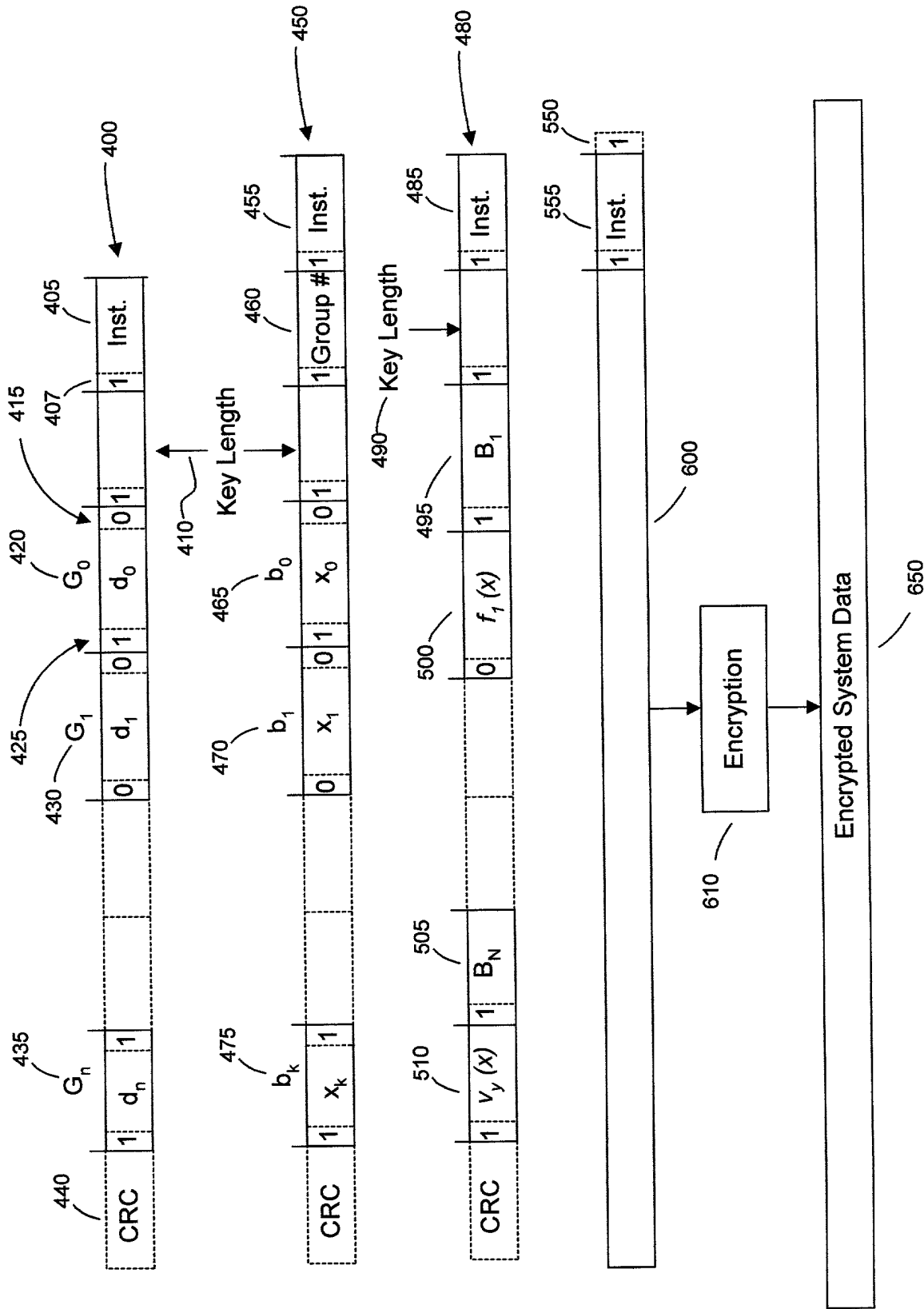


FIG. 11

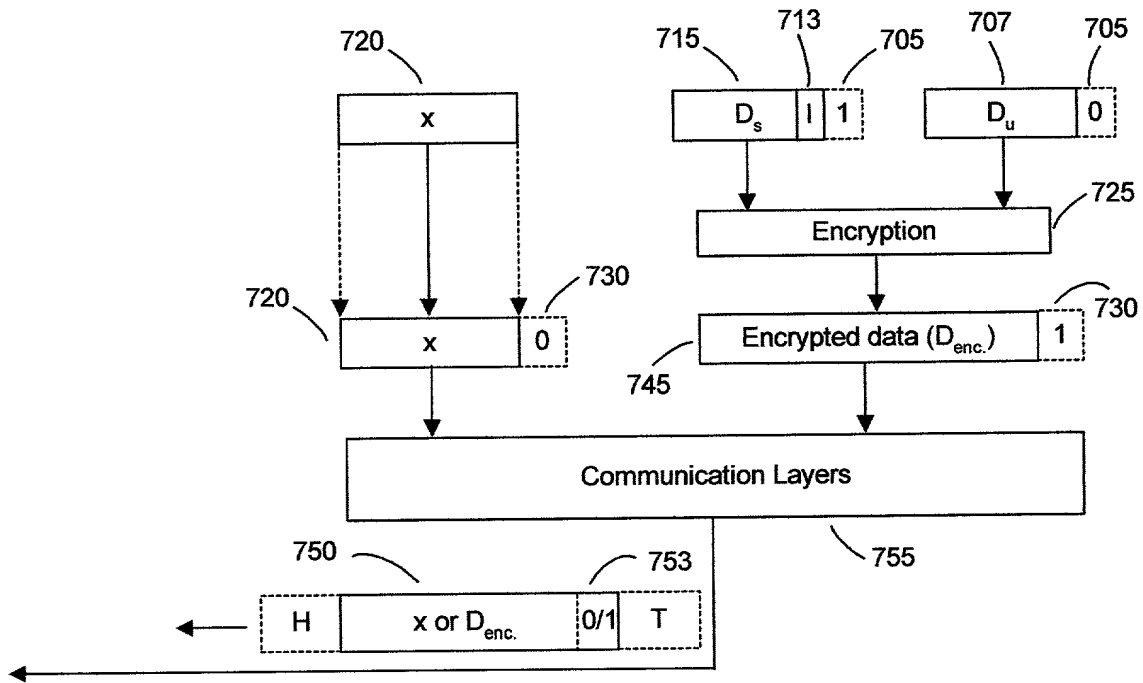


FIG. 12A

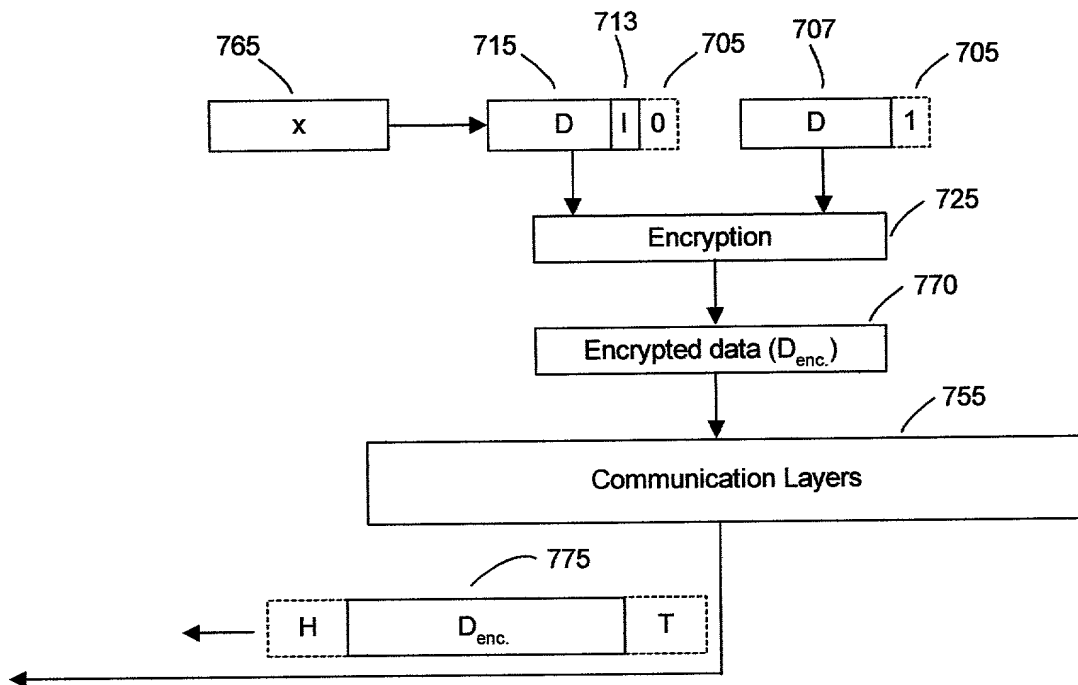


FIG. 12B

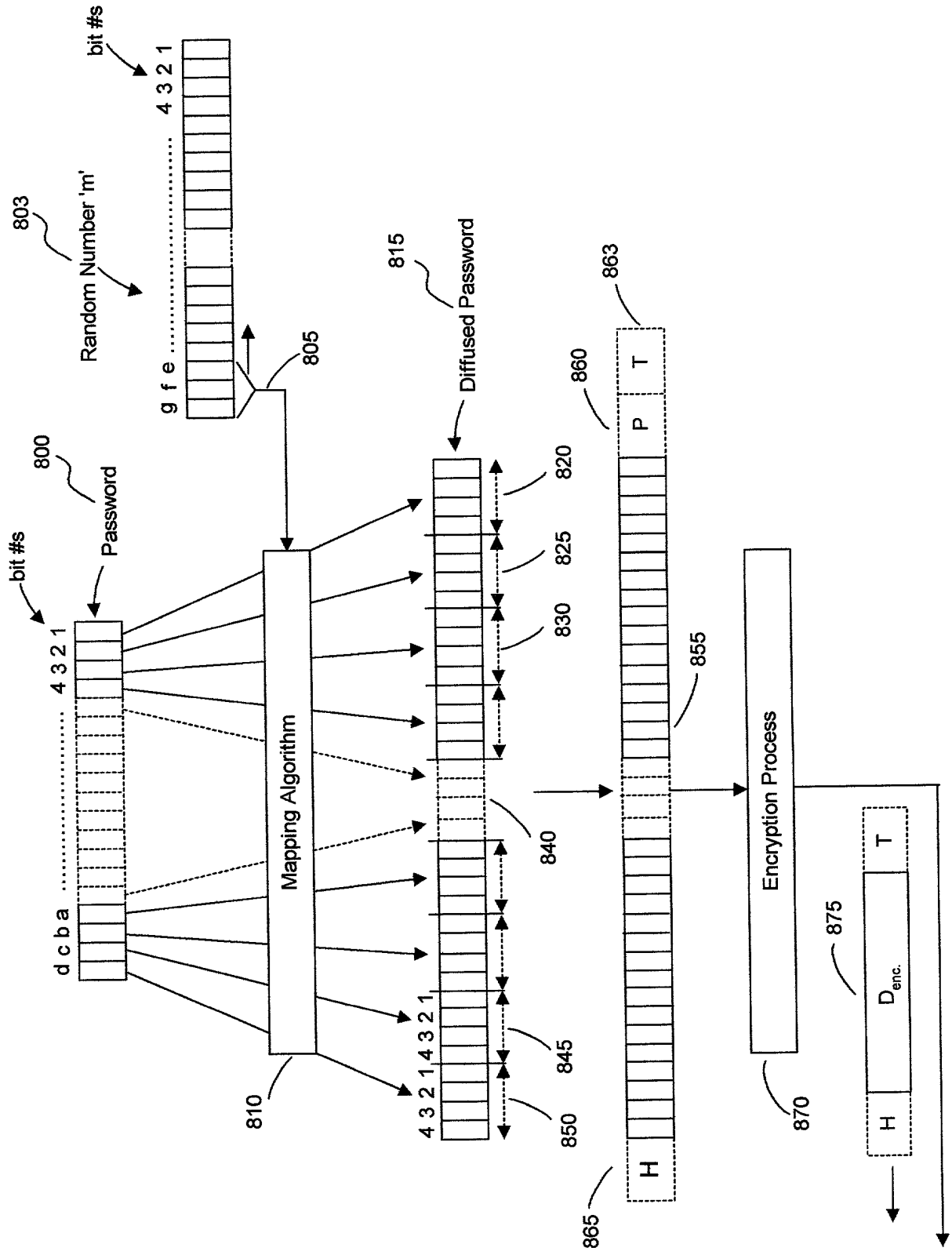


FIG. 13

Table for Mapping Algorithm

Current bits positions in the Random number 'z'		Mapped position of the 'k' bit in the 4-bit nibble				
w = 0	v	u	bit #s			
			4	3	2	1
883	0	0	k	x	x	x
	0	1	x	k	x	x
	1	0	x	x	k	x
	1	1	x	x	x	k
885						
w = 1	v	u	bit #s			
			4	3	2	1
889	0	0	k	x	x	x
	0	1	k	j	x	x
	1	0	k	j	i	x
	1	1	k	j	i	h

FIG. 14